

BREWMASTER

Requires 32k and one joystick.

LOADING INSTRUCTIONS:

Tape - CLOADM

Disk - LOADM"BREW"

Press reset until the start up screen is red, then push the fire button. Press "P" to pause.

DESCRIPTION:

Move along the end of the bars serving beers to your thirsty customers. Press the fire button to fill and release it to serve. The object of the game is to keep customers from reaching the tap end of the bar while, at the same time, picking up any empty glasses before they reach the end of the bar and crash. Take care not to serve too many beers or they will crash on the opposite end of the bar. Also, be aware that a customer will not pick up a beer if his (or her) back is turned.

The game difficulty progressively increases through the 12th round where it remains difficult (but not impossible). A round is completed by serving all customers off the screen or when a sufficient number of customers have been served off. You receive 50 points for each customer served and 25 points for each empty glass recovered.

After every two completed rounds, there is a challenge round. At this time the devious can-shaker shakes four out of five cans of beer. The cans are then shuffled. Using the joystick to move left or right, press the fire button to select the can which you think has not been shook. A correct answer is rewarded with 3000 points.

The game begins with four serves and a free serve is given every 10,000 points. A serve is lost if:

1. a customer reaches the tap end of a bar.
2. a full beer reaches the opposite end of the bar.
3. an empty glass reaches the end of the bar.
4. the wrong can is chosen on the challenge round.

HINTS:

You can run down the bars to pick up empty glasses quicker, but don't run back; push up or down to jump back to the tap end of the adjacent bar. Customers close to the tap end of bars can be served more than one beer to push them further back down the bar.