



Dragon Data Ltd.

**JUNIOR'S REVENGE**



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L 30844

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## ● INTRODUCTION

After saving his girlfriend from the clutches of a huge gorilla, Luigi has captured the gorilla and put him in a cage. In this game, you are Junior. The gorilla is your dad and you must save him. This would be a simple task except for the trained animals Luigi has sent to stop you. You have the ability to climb up and down vines and chains, and to jump over obstacles.

## ● LOADING JUNIOR'S REVENGE

- 1 Place this cassette into your cassette recorder
- 2 Type CLOADM and press the ENTER key
- 3 Press the PLAY button on your cassette recorder
- 4 When the program has loaded the game will automatically start.

## ● PLAYING JUNIOR'S REVENGE

When the program has loaded a title page will appear on the screen. This allows you to select the screen format for the game.

There are three formats available:

Artifact:	black and white only
White:	white / magenta / orange / cyan
Green:	green / blue / red / yellow

Selection of the screen format is via the right joystick and fire button.

You control the direction of movement with the right joystick and jump by pressing the joystick button. To play a practice game, move the joystick to the left and press the button. A real game is started by moving the joystick right and pressing the button. In a practice game, you can only be killed by falling and your score is NOT kept in the top five.

## ● SCREEN #1 #3 and #6 — The Vine Screen

In this screen, you must climb to the top left corner of the screen and get the key from Luigi. Be sure to avoid the Vinegators which will hurt Junior. Points may be gained by grabbing fruit along the way. For extra points, make the fruit drop on one of the Vinegators.

## ● SCREEN #2 #5 and #8 — The Chain Screen

You must climb up the chains and push the keys into place. Once all the keys are in their locks, the cage will open and your dad is free (for now). In this level, you have to watch out for the Vinegators and the ZuZu birds which will peck Junior until he falls off the chains. After you complete this screen the third time, you start again on screen #1.

## ● SCREEN #4 — The Trampoline Screen

This screen introduces the trampoline and moving platforms. Your best bet is to jump on the trampoline and hold the jump button down to get a super-jump and grab one of the moving chains or land on the moving platform.

## ● SCREEN #7 — Luigi's Hideout

All you need to do here is climb up to each conveyor belt and walk across it. Be Careful! There are sparks all around you that can hurt Junior. When you get to the top, grab the key from Luigi and set your dad free!

## ● SCORING

### ACTION

Jumping over an opponent  
Pushing a key into its lock  
Picking a fruit  
Falling fruit hits opponent  
Finishing a screen

Every 10,000 points

### SCORE

200 points  
200 points  
400 points  
800 points  
Bonus timer  
added to score  
Additional  
Junior  
awarded







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